

Western Japan Activities Association
<https://sites.google.com/site/wjaasports/>



Sabers Invitational WJAA
HS BOYS FUTSAL

hosted by Senri & Osaka International Schools

5 April 2014

7 schools, 10 teams

Canadian Academy Falcons (2 teams)

Fukuoka International School Sharks

Kansai Christian School

Kyoto International University Academy Flames

MC Perry High School Samurai

Senri & Osaka International Schools Sabers (3 teams)

Sons of the Light School



SOIS Activities Director: Peter Heimer, 080-1469-3788

Sabers Invitational

High School Boys Futsal Tournament 2014

10 teams

2 5-team round-robin pools

4 round-robin pool matches per team

1 or 2 elimination matches per team

semifinals, consolation, finals

	Pool A
A1	SOIS A
A2	FIS
A3	KIUA
A4	CA B
A5	KCS

	Pool B
B1	MCP
B2	SOIS B
B3	CA A
B4	SOIS C
B5	SOL

Match	FIELD A		
1	9:00	SOIS A A1 v A2	FIS
3	9:25	KIUA A3 v A4	CA B
5	9:50	KCS A5 v A1	SOIS A
7	10:15	FIS A2 v A3	KIUA
9	10:40	CA B A4 v A5	KCS
11	11:05	SOIS A A1 v A3	KIUA
	11:30	LUNCH	
13	12:00	KCS A5 v A2	FIS
15	12:25	CA B A4 v A1	SOIS A
17	12:50	KIUA A3 v A5	KCS
19	13:15	FIS A2 v A4	CA B

BREAK

Match	FIELD A		
21	14:00	A 5th v B 5th	9 th -10 th place
23	14:25	A 1st v B 2nd	semis
25	14:50	A 3rd v B 3rd	5 th -6 th place
26	15:15	L 23 v L 24	3 rd -4 th place
27	15:40	W 23 v W 24	championship

Match	FIELD B		
2	9:00	MCP B1 v B2	SOIS B
4	9:25	CA A B3 v B4	SOIS C
6	9:50	SOL B5 v B1	MCP
8	10:15	SOIS B B2 v B3	CA A
10	10:40	SOIS C B4 v B5	SOL
12	11:05	MCP B1 v B3	CA A
	11:30	LUNCH	
14	12:00	SOL B5 v B2	SOIS B
16	12:25	SOIS C B4 v B1	MCP
18	12:50	CA A B3 v B5	SOL
20	13:15	SOIS B B2 v B4	SOIS C

BREAK

Match	FIELD B		
22	14:00	A 4th v B 4th	7 th -8 th place
24	14:25	B 1st v A 2nd	semis

Sabers Invitational WJAA HS Futsal Tournament

@SOIS, Osaka

SCHEDULE, RESULTS – morning pool play

4 round-robin matches per team

pool A, field A (near gym)

Match		Score		Score	Winner
1	9:00		SOIS A A1 v A2 FIS		
3	9:25		KIUA A3 v A4 CA B		
5	9:50		KCS A5 v A1 SOIS A		
7	10:15		FIS A2 v A3 KIUA		
9	10:40		CA B A4 v A5 KCS		
11	11:05		SOIS A A1 v A3 KIUA		

pool B, field B (near bamboo)

Match		Score		Score	Winner
2	9:00		MCP B1 v B2 SOIS B		
4	9:25		CA A B3 v B4 SOIS C		
6	9:50		SOL B5 v B1 MCP		
8	10:15		SOIS B B2 v B3 CA A		
10	10:40		SOIS C B4 v B5 SOL		
12	11:05		MCP B1 v B3 CA A		

11:30 – lunch

SCHEDULE, RESULTS – afternoon pool play

pool A, field A (near gym)

Match	Score	Team	Team	Score	Winner
13	12:00	KCS A5 v A2	FIS		
15	12:25	CA B A4 v A1	SOIS A		
17	12:50	KIUA A3 v A5	KCS		
19	1:15	FIS A2 v A4	CA B		

pool B, field B (near bamboo)

Match	Score	Team	Team	Score	Winner
14	12:00	SOL B5 v B2	SOIS B		
16	12:25	SOIS C B4 v B1	MCP		
18	12:50	CA A B3 v B5	SOL		
20	1:15	SOIS B B2 v B4	SOIS C		

short break

SCHEDULE, RESULTS – championship play

Match	Score	Team	Team	Score	Winner
21	2:00 A	A 5 th 9 th -10 th	B 5 th		
22	2:00 B	A 4 th 7 th -8 th	B 4 th		
23	2:25 A	A 1 st semis	B 2 nd		
24	2:25 B	B 1 st semis	A 2 nd		
25	2:50	A 3 rd 5 th -6 th	B 3 rd		
26	3:15	L23 3 rd -4 th	L24		
27	3:40	W23 1 st -2 nd	W24		

16:10 – awards

SABERS FUTSAL REGULATIONS

- **Pools:** 2 pools of 5 teams
- **Round-robin pool play:** 4 matches per team
- **Seeding:** Points from pool play determine seeding for championship rounds.
- **Pool play points:** win = 3 points; loss = 0 points; draw = 1 point.
- **Championship:** 1st and 2nd place teams from each pool advance to championship rounds: semifinals, consolation, finals
- **Trophies:** 1st, 2nd, 3rd. Top goal scorer – Golden Boot medal.
- **25-minute match intervals:** 10-minute halves, 2-minute halftime. No timeouts. 3 minutes between matches. No on-field warm-up time between matches. Hurry. Next teams take field ready to play immediately upon completion of previous match.
- **Match start:** Team listed first (on left) gets ball first from center.
- **A and B team rosters:** Please do not swap players from one team to another.
- **Field A:** near the gym. **Field B:** near the parking lot gate and bamboo grove.
- **FIFA futsal rules:** <http://www.fifa.com/lotg/futsal/en/index.htm>

TIEBREAKERS

If two teams in the same pool finish round-robin play with the same number of points, the first tiebreaker will be the head-to-head result.

If two teams in the same pool finish round-robin play with the same number of points and also drew with each other in head-to-head play, or if three teams in the same pool finish round-robin play with the same number of points, the tiebreakers below shall be used in the order listed.

(After each of the following tiebreakers, if only two teams remain tied, then the head-to-head result breaks the tie.)

1. **Goal differential** amongst tied teams, all pool matches. (total goals scored minus total goals allowed; maximum 5-goal margin per game)
2. If three teams are still tied, then **most goals scored** amongst tied teams in all pool games. (maximum 5 goals per game)
3. If three teams are still tied, then **fewest goals allowed** amongst tied teams in all pool games.
4. If three or more teams are still tied, then **jan-ken** amongst team captains.

YELLOW and RED CARDS

Referees may issue yellow and red cards for foul play, excessive complaining, swearing, and/or other unsportsmanlike conduct. A player receiving a **red card** or a **second yellow card** in the same match will be **ejected** from that match and suspended from the next match. **Yellow cards will carry over to subsequent matches.** A second yellow card results in suspension from the next match. Be careful.

FIELD DIMENSIONS: 30 meters long x 25 meters wide

2 outdoor fields, side-by-side; artificial surface.

The penalty mark is 6 meters from the goal. http://www.fifa.com/lotg/futsal/en/pitch_en.htm

The following is taken from FIFA's official futsal rules. Special modifications in italics.

FIFA futsal rules: <http://www.fifa.com/lotg/futsal/en/index.htm>

SUBSTITUTIONS *Unlimited substitutions. No need to inform ref.*

A player who has been replaced may return. A substitution may be made at any time, regardless of whether the ball is in play or not, with the following conditions:

- the player leaving the pitch does so via his team's substitution zone;
- the player entering the pitch does so via his team's substitution zone but not until the player leaving the pitch has completely crossed the touch line.

A goalkeeper may change places with any other player.

EXTRA TIME *(afternoon semifinals, consolation, championship matches only)*

- No extra time, no PKs for 9th-10th, 7th-8th, and 5th-6th place matches.
- Extra time shall consist of ~~two~~ **one** periods of five minutes. *One 5-minute period only.*
- After extra time, if the teams are still tied, the winner shall be decided by kicks taken from the penalty mark (6 meters from goal; closer than you think).

PENALTY KICKS *(only after extra time in semis, consolation, championship matches)*

- ~~Referee chooses the goal at which the kicks shall be taken.~~ *Penalty kicks after extra time shall be taken at the goal away from the school building (safety reasons).*
- ~~Referee tosses a coin and the team whose captain wins the toss *jan-ken* shall decide whether to take the first or second kick.~~ *Jan ken instead of a coin toss.*

Subject to the conditions below, both teams shall take five (5) kicks.

- The kicks shall be taken alternately.
- If, before both teams have taken five kicks, one has scored more goals than the other could score from all five of its kicks, no more kicks shall be taken.
- If, after both teams have taken five kicks, both have scored the same number of goals, the kicks shall continue to be taken in the same order until one team has scored one goal more than the other from the same number of kicks.
- All players and substitutes are eligible to take a penalty kick.
- Each kick shall be taken by a different player and all eligible players shall take a kick before any player may take a second kick.
- Any eligible player may change places with the goalkeeper at any time during penalty kicks.
- Only eligible players and referees are permitted on the pitch during penalty kicks.