



*Sabers Invitational*

# HS BOYS FUTSAL

*hosted by Senri & Osaka International Schools*

06 April 2019

<http://sabers.senri.ed.jp/hs-futsal.html>

**8 schools, 13 teams, 2 divisions**

- Canadian Academy Falcons (A, B)
- Fukuoka International School Sharks (A)
- KAIS International School Llamas (A, B)
- Kansai Christian School Eagles (A)
- MC Perry High School Samurai (A)
- Nagoya International School Dolphins (A, B)
- Sons of the Light International Christian School (A)
- Senri & Osaka International Schools Sabers (A, B, C)



[sabers.senri.ed.jp](http://sabers.senri.ed.jp)

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**SENRI & OSAKA INTERNATIONAL SCHOOLS**  
*welcome all players, coaches, and fans to the*

## ***Sabers Invitational*** **HS BOYS FUTSAL TOURNAMENT**

**Players, coaches, and fans:**

*The Sabers welcome you to SOIS in the city of Minoh in northern Osaka.*

*Over the years this futsal tournament has showcased high quality play on the field and exemplary sportsmanship off it. We anticipate that this tournament will be no different.*

*It is an honor and pleasure to have quality teams from Fukuoka, Nagoya, Kyoto, Kawanishi, Kobe, Heguri, and Osaka together for a day of friendly competition. We in the Sabers community look forward to showing you some good Osaka hospitality.*

*Please just ask if we can help you in some way.*

*Good luck to all teams. Play hard, play well, play fair.*

**Peter Heimer**

*activities director, tournament director*

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**Taxi phone numbers:**

- **Miraito (Minoh):** 072-627-0123
- **Hankyu (Senri-Chuo):** 06-6864-1111
- **Ikeda:** 072-761-8464
- **Ibaraki/Takarazuka:** 072-685-1919
- **Nippon Taxi (van):** 06-6928-5151

<http://www.nippontaxi-grp.co.jp/taxi/yoyaku.htm>





# **Sabers Invitational**

## **HS Boys Futsal Tournament**

### **2019**

#### **A DIVISION**

Pool A	Pool B
<b>KAIS</b>	<b>SOLICS</b>
<b>KCS</b>	<b>FIS</b>
<b>SOIS</b>	<b>MCP</b>
<b>NIS</b>	<b>CA</b>

#### **B DIVISION**

Pool C
<b>SOIS B</b>
<b>KAIS B</b>
<b>CA B</b>
<b>SOIS C</b>
<b>NIS B</b>

#### **25-minute match intervals**

10-minute halves, 2-minute halftime.

No timeouts.

No time between matches.

No on-field warmup between matches.

Next teams take field ready to play immediately.

Shotgun schedule: next teams be ready.

#### **WJAA "Codes of Behavior"**

Coaches and players: best sportsmanship, please.

[sabers.senri.ed.jp](http://sabers.senri.ed.jp)

<http://sabers.senri.ed.jp/hs-futsal.html>

# Sabers Invitational HS Boys Futsal Tournament

## MATCH SCHEDULE – morning

Matches *in italics* and highlighted in blue are B division matches.

time	match	div	field	winner circled	score
08:30	1	A	gym	<b>KAIS</b> v <b>SOIS</b>	–
	2	A	bamboo	<b>SOLICS</b> v <b>FIS</b>	–
08:55	3	A	gym	<b>CA</b> v <b>MCP</b>	–
	4	B	bamboo	<i>SOIS B</i> v <i>KAIS B</i>	–
09:20	5	A	gym	<b>KCS</b> v <b>SOIS</b>	–
	6	B	bamboo	<i>SOIS C</i> v <i>CA B</i>	–
09:45	7	A	gym	<b>FIS</b> v <b>MCP</b>	–
	8	A	bamboo	<b>CA</b> v <b>SOLICS</b>	–
10:10	9	A	gym	<b>KAIS</b> v <b>KCS</b>	–
	10	B	bamboo	<i>SOIS B</i> v <i>CA B</i>	–
10:35					
	11	B	bamboo	<i>SOIS C</i> v <i>KAIS B</i>	–
10:50	12	A	gym	<b>NIS</b> v <b>SOIS</b>	–
	13	B	bamboo	<i>NIS B</i> v <i>CA B</i>	–
11:15	14	A	gym	<b>SOLICS</b> v <b>MCP</b>	–
	15	A	bamboo	<b>CA</b> v <b>FIS</b>	–
11:40	16	A	gym	<b>KCS</b> v <b>NIS</b>	–
	17	B	bamboo	<i>SOIS B</i> v <i>SOIS C</i>	–
12:10	18	A	gym	<b>KAIS</b> v <b>NIS</b>	–
	19	B	bamboo	<i>KAIS B</i> v <i>NIS B</i>	–

12:30 lunch break

# MATCH SCHEDULE – afternoon

12:30 lunch break

## Championship round

time	m	div	field	winner circled	score	
13:00	20	B	gym	SOIS B v NIS B		roundrobin
	21	B	bamboo	KAIS B v CA B		roundrobin
13:25	22	A	gym	A3 <sup>rd</sup> v B4 <sup>th</sup>	—	A consol.
	23	A	bamboo	B3 <sup>rd</sup> v A4 <sup>th</sup>	—	A consol.
13:50	24	A	gym	A1 <sup>st</sup> v B2 <sup>nd</sup>	—	A semis 1
	25	B	bamboo	SOIS C v NIS B		roundrobin
14:15	26	A	gym	B1 <sup>st</sup> v A2 <sup>nd</sup>	—	A semis 2
	27	A	bamboo	22L v 23L	—	A 7 <sup>th</sup> -8 <sup>th</sup>
14:40	28	A	gym	22W v 23W	—	A 5 <sup>th</sup> -6 <sup>th</sup>
	29	B	bamboo	B 3 <sup>rd</sup> v B 4 <sup>th</sup>	—	B 3 <sup>rd</sup> -4 <sup>th</sup>
15:05	30	A	gym	24L v 26L	—	A 3 <sup>rd</sup> -4 <sup>th</sup>
	31	B	bamboo	B 1 <sup>st</sup> v B 2 <sup>nd</sup>	—	B 1 <sup>st</sup> -2 <sup>nd</sup>
15:30	32	A	gym	24W v 26W	—	A 1 <sup>st</sup> -2 <sup>nd</sup>

**16:05 – awards**

**16:20 – off the field, on the way home**

*Schedule may run longer depending on extra time matches and PK matches.*

# SABERS FUTSAL REGULATIONS

- **Divisions:** 2 divisions – A and B. (*First, best teams should be entered in A division.*)
- **Pools:** A division: 2 pools of 4 teams. B division: 1 pool of 5 teams.
- **Round-robin pool play:** A division: 3 matches per team. B: 4 matches per team.
- **Seeding:** Points from pool play determine seeding for elimination rounds.
- **Pool play points:** win = 3 points; loss = 0 points; draw = 1 point.
- **Championship round, A division:** 1<sup>st</sup> and 2<sup>nd</sup> place teams from each pool advance to championship rounds (2 matches): semifinals, consolation, finals.
- **Championship round, B division:** 1<sup>st</sup> and 2<sup>nd</sup> place teams play each other for championship. 3<sup>rd</sup> and 4<sup>th</sup> place teams play each other for 3<sup>rd</sup> place. B division 5<sup>th</sup> place team does not get championship round match.
- **Trophies:** A division – 1<sup>st</sup> & 2<sup>nd</sup>. B division – 1<sup>st</sup> & 2<sup>nd</sup>. Golden Boot medals.
- **25-minute match intervals:** 10-minute halves, 2-minute halftime. No timeouts. No between matches. No on-field warmup between matches. Next teams take field ready to play immediately. *Shotgun schedule: be ready.*
- **Match start:** Coin toss, immediately after end of preceding match, to determine who gets ball first from center. Other team chooses goal to defend in first half.
- **Extra time:** Championship matches (A and B) only; one 5-minute period.
- **Kicks from the penalty mark:** A and B championship matches only; 3 kicks only. *No PK shootout for other matches. Matches can end in a draw.*
- **Pinnies/bibs:** If both teams wear similarly colored uniforms, team listed second in program wears bibs.
- **A and B team rosters:** No swapping of players from one team to another.
- **“Gym” field:** near gym. **“Bamboo” field:** near parking lot gate, bamboo grove.
- **[FIFA futsal rules, 2014-15.](#)**

## TIEBREAKERS

- **Both divisions:** If 2 teams in the same pool finish round-robin play with the same number of points, the first tiebreaker is the head-to-head result. If 3 or more teams finish with the same number of points, the tiebreakers below shall be used in the order listed. After each tiebreaker, if only 2 teams remain tied, then the head-to-head result breaks the tie (if not a draw).
  1. **Largest goal differential** in all pool matches. (*total goals scored minus total goals allowed; maximum 5-goal margin per match per mercy rule*)
  2. If a tie still exists, then **most goals scored** in all pool matches. (*maximum 5 goals per match per mercy rule*)
  3. If a tie still exists, then **fewest goals allowed** in all pool matches.
  4. If a tie still exists, then a **“kicks from the penalty mark” shootout** (3 kicks).

**FIFA rules page:** <http://www.fifa.com/about-fifa/official-documents/law-regulations/index.html>

*The following is taken from FIFA's official futsal rules. Special modifications noted.*

### **EXTRA TIME** (*championship match only, A and B divisions*)

- Extra time shall consist of two **one** periods of five minutes.
- After extra time, if teams are still tied, winner shall be decided by PK shootout.

### **KICKS FROM THE PENALTY MARK**

- **PKs only for A & B championship matches; 3 kicks only.**  
*No PK shootouts for other matches. Matches can end in a draw.*
- ~~Referee chooses goal at which kicks are taken.~~ *Kicks from the penalty mark shall be taken at the goal away from the school building (safety reasons).*
- Referee tosses a coin and the team whose captain wins the toss shall decide whether to take the first or second kick.
- All players and substitutes are authorized to take a penalty kick.
- If one team has a greater number of players, including substitutes, than its opponent, it must reduce its numbers to equate that of its opponent and the captain must inform the referee of the name and number of each player excluded.
- If a team must reduce its numbers to equate that of its opponents, it may exclude the goalkeepers as players eligible to take the penalty kicks.
- A goalkeeper excluded from taking penalty kicks may replace his team's goalkeeper at any time (*for defense only, not as a newly appointed kicker*).
- A goalkeeper may be replaced by any player at any time during penalty kicks.
- All eligible kickers from each team stand in the opposite end of the field in order.
- The referee records the jersey numbers of the kickers in the order that they kick.
- The kicks are taken alternately.
- Each team takes **3** kicks. (*2015 FIFA futsal rules*)
- If, before both teams have taken 3 kicks, one has scored more goals than the other could score from all 3 of its kicks, no more kicks are taken.
- If, after both teams have taken 3 kicks, both have scored the same number of goals, the kicks continue in order until one team has scored 1 goal more than the other from the same number of kicks.
- Each kick is taken by a different player and all eligible players must take a kick before any player takes a second kick. *A kicker shall not kick twice out of order.*
- If the PK shootout continues beyond the number of players for each team, the order of kickers starts over in the same order as before.
- The defending goalkeeper must remain on his goal line, facing the kicker, between the goalposts until the ball has been kicked.

## **SUBSTITUTIONS** *Unlimited substitutions. No need to inform ref.*

A substitution may be made at any time, regardless of whether the ball is in play or not, with the following conditions:

- the player leaving the pitch does so via his team's substitution zone;
- the player entering the pitch does so via his team's substitution zone but not until the player leaving the pitch has completely crossed the touch line.

A goalkeeper may change places with any other player.

## **YELLOW and RED CARDS**

Referees may issue yellow and red cards for foul play, excessive complaining, swearing, and/or other unsportsmanlike conduct. *A player receiving a **red card** or a **second yellow card** in the same match will be **ejected** from that match and the following one match. Yellow cards do carry over to subsequent matches.*

Red card and yellow card offenses are listed in the FIFA futsal rule book.

FIFA rule: A sent-off player may be replaced only **after 2 minutes of play have elapsed**.

Behavior or play that is deemed extremely unsportsmanlike may result in ejection from the tournament. The tournament director, after consulting with the referees and the player's coaches, will make such a decision. *But let's avoid any such scenario.*

- *Coaches and adults: Please model superior sportsmanship.*
- *Emphasis on clean, fair play with little or no complaining.*
- *Refs have been asked to call it "tighter" – less contact.*

## **OVERNIGHT GUESTS** <http://sabers.senri.ed.jp/visiting-teams.html>

- Vacate rooms entirely by 7:45 AM Saturday morning.
- Return futons to genkan Saturday morning.
- Origami-style futon folding instructions [here](#).
- List of neighborhood shops and restaurants [here](#).
- Taxis: please arrange your own. Telephone numbers above.

## **THANK YOU**

- It takes a school-wide effort to conduct a sporting event like this. Many people put forth much effort to help this event succeed. We thank them all.
- Special thanks to ISSS referees, Mitsuhashi-sensei, and Sabers Sports Council.
- *A big thank you to all players and coaches. Have a great tournament and enjoy your stay at SOIS. We hope you make new friends and positive memories.*



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