## Sabers Invitational

## HS BOYS FUTSAL

## hosted by Senri \& Osaka International Schools <br> 8 April 2017

http://sabers.senri.ed.jp/hs-futsal.htm|

## 6 schools, 8 teams, 2 pools, 1 division

Fukuoka International School Sharks
Hokkaido International School Huskies (A, B)
Kyoto International University Academy Flames
MC Perry High School Samurai
Senri \& Osaka International Schools Sabers (A, B)
Sons of the Light International Christian School


## SENRI \& OSAKA INTERNATIONAL SCHOOLS

 welcome all players, coaches, and fans to the
## Sabers Invitational HS BOYS FUTSAL TOURNAMENT

Players, coaches, and fans:
The Sabers welcome you to SOIS in the city of Minoh in northern Osaka. Over the years this futsal tournament has showcased high quality play on the field and exemplary sportsmanship off it. We anticipate that this tournament will be no different. It is an honor and pleasure to have quality teams from Fukuoka, Hokkaido, Kyoto, Kawanishi, Iwakuni, and Osaka together for a day of friendly competition. We in the Sabers community look forward to showing you some good Osaka hospitality. Please just ask if we can help you in some way.

Good luck to all teams. Play hard, play well, play fair.

## Peter Heimer

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## Taxi phone numbers:

- Miraito (Minoh): 072-627-0123
- Hankyu (Senri-Chuo): 06-6864-1111
- Ikeda: 072-761-8464
- Ibaraki/Takarazuka: 072-685-1919

- Nippon Taxi (van): 06-6923-3923


## Sabers Invitational

HS Boys Futsal Tournament

## 2017

| Pool A |
| :---: |
| HOK A |
| SOIS A |
| SOLICS |
| KIUA |


| Pool B |
| :---: |
| MCP |
| FIS |
| HOK B |
| SOIS B |

## 25-minute match intervals with breaks

10-minute halves, 2-minute halftime. No timeouts.
Short breaks between matches for teams that play back-to-back.
Little or no on-field warm-up time between matches.
Next teams take field ready to play immediately.
Bento lunches delivered at 11:30 for coaches, referees.
Lunch break after matches A6 / B6.

## Match start

If referee does not conduct a coin toss....
Team listed first in program (on left) gets ball first from center. Team listed second chooses which goal to defend in first half.

## WJAA "Codes of Behavior"

Coaches and players: best sportsmanship, please.

# Sabers Invitational HS Boys Futsal Tournament 

@SOIS, Osaka

## MATCH SCHEDULE - morning

| Time | Match | Field | circle winner | Score |
| :---: | :---: | :---: | :---: | :---: |
| $09: 00$ | A1 | gym | HOK A v SOIS A | - |
|  | B1 | bamboo | MCP v FIS | - |
| $09: 25$ | A2 | gym | SOLICS v KIUA | - |
|  | B2 | bamboo | HOK B v SOIS B | - |
|  |  |  |  | - |
| $10: 15$ | A3 | gym | KIUA v HOK A | - |
|  | B3 | bamboo | SOIS B v MCP | - |
| $10: 40$ | A4 | gym | SOIS A v SOLICS | - |
|  | B4 | bamboo | FIS v HOK B | - |
|  |  |  |  | - |
| $11: 30$ | A5 | gym | SOIS A v KIUA | - |
|  | B5 | bamboo | FIS v SOIS B | - |
| $11: 55$ | A6 | gym | HOK A v SOLICS | - |
|  | B6 | bamboo | MCP v HOK B | - |

11:30 lunch: bentos for coaches, referees

## MATCH SCHEDULE - afternoon

11:30 lunch: bentos for coaches, referees
Championship round

| Time | M | Field | circle winner | Score |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 13:00 | 13 | gym | A $3^{\text {rd }}$ v $\mathrm{B}^{\text {th }}$ | - | consol. |
|  | 14 | bamboo | B $3^{\text {rd }}$ v A $4^{\text {th }}$ | - | consol. |
| 13:25 | 15 | gym | $A 1^{\text {st }}$ v $\mathrm{B}^{\text {nd }}$ | - | semis 1 |
|  | 16 | bamboo | $B 1^{\text {st }}$ v $A 2^{\text {nd }}$ | - | semis 2 |
| 13:50 | 17 | gym | W 13 v W 14 | - | $5^{\text {th }}-66^{\text {th }}$ |
|  | 18 | bamboo | L13 v L 14 | - | $7^{\text {th }}-8^{\text {th }}$ |
| 14:15 | 19 | gym | L15 v L 16 | - | $3^{\text {rd }}-4^{\text {th }}$ |
| 14:45 | 20 | gym | W 15 v W 16 | - | $1^{\text {st }}-2^{\text {nd }}$ |

## 15:10 - awards

## SABERS FUTSAL REGULATIONS

- Pools: 2 pools of 4 teams.
- Round-robin pool play: 3 matches per team.
- Seeding: Points from pool play determine seeding for elimination rounds.
- Pool play points: win = 3 points; loss = 0 points; draw = 1 point.
- Championship round: $1^{\text {st }}$ and $2^{\text {nd }}$ place teams from each pool advance to championship round ( 2 matches): semifinals, $3^{\text {rd }}-4^{\text {th }}$ place match, finals.
- Consolation round: $3^{\text {rd }}$ and $4^{\text {th }}$ place teams from each pool advance to consolation round ( 2 matches): $5^{\text {th }}-6^{\text {th }}$ place match, $7^{\text {th }}-8^{\text {th }}$ place match.
- Trophies: A division $-1^{\text {st }}, 2^{\text {nd }}, 3^{\text {rd }}$. Golden Boot medal for top scorer.
- 25-minute match intervals: 10-minute halves, 2-minute halftime. No timeouts. Short breaks between matches for teams that play back-to-back. Little or no on-field warm-up time between matches. Next teams take field ready to play immediately.
- Match start: Team listed first in program gets ball first from center. Other team chooses goal to defend in first half. (If ref does not flip coin.)
- Extra time: Championship match only; one 5-minute period.
- Kicks from the penalty mark: afternoon elimination matches only; 3 kicks only. No PK shootout for matches 17 and 18. These matches can end in a draw.
- Pinnies/bibs: If both teams wear similarly colored uniforms, team listed second in program wears bibs (provided by SOIS).
- A and B team rosters: No swapping of players from one team to another.
- "Gym" field: near gym. "Bamboo" field: near parking lot gate, bamboo grove.
- FIFA futsal rules, 2014-15.


## TIEBREAKERS

- If 2 teams in the same pool finish round-robin play with the same number of points, the first tie breaker is the head-to-head result.
- If 3 teams have the same number of points, the tie breakers below shall be used in the order listed.
- After each tie breaker, if only 2 teams remain tied, then the head-to-head result breaks the tie.

1. Largest goal differential in all pool matches. (total goals scored minus total goals allowed; maximum 5-goal margin per match per mercy rule)
2. If a tie still exists, then most goals scored in all pool matches. (maximum 5 goals per match per mercy rule)
3. If a tie still exists, then fewest goals allowed in all pool matches.
4. If a tie still exists, then a "kicks from the penalty mark" shootout.

FIFA rules page: $h$ htp://www.fifa.com/about-fifa/official-documents/law-regulations/index.htm|

The following is taken from FIFA's official futsal rules. Special modifications noted.

## EXTRA TIME (championship match only)

- Extra time shall consist of one periods of five minutes.
- After extra time, if teams are still tied, the winner shall be decided by PK shootout.


## KICKS FROM THE PENALTY MARK (afternoon elimination matches only)

- No PK shootout for matches 17 and 18. These matches can end in a draw.
- Referee chooses goal at which kicks are taken. Kicks from the penalty mark after extra time shall be taken at the goal away from the school building (safety reasons).
- Referee tosses a coin and the team whose captain wins the toss shall decide whether to take the first or second kick.
- All players and substitutes are authorized to take a penalty kick.
- If one team has a greater number of players, including substitutes, than its opponent, it must reduce its numbers to equate that of its opponent and the captain must inform the referee of the name and number of each player excluded.
- If a team must reduce its numbers to equate that of its opponents, it may exclude the goalkeepers as players eligible to take the penalty kicks.
- A goalkeeper excluded from taking penalty kicks may replace his team's goalkeeper at any time (for defense only, not as a newly appointed kicker).
- A goalkeeper may be replaced by any player at any time during penalty kicks.
- All eligible kickers from each team stand in the opposite end of the field in order.
- The referee records the jersey numbers of the kickers in the order that they kick.
- The kicks are taken alternately.
- Each team takes 3 kicks. (2015 FIFA futsal rules)
- If, before both teams have taken 3 kicks, one has scored more goals than the other could score from all 3 of its kicks, no more kicks are taken.
- If, after both teams have taken 3 kicks, both have scored the same number of goals, the kicks continue in order until one team has scored 1 goal more than the other from the same number of kicks.
- Each kick is taken by a different player and all eligible players must take a kick before any player takes a second kick. A kicker shall not kick twice out of order.
- If the PK shootout continues beyond the number of players for each team, the order of kickers starts over in the same order as before.
- The defending goalkeeper must remain on his goal line, facing the kicker, between the goalposts until the ball has been kicked.


## SUBSTITUTIONS Unlimited substitutions. No need to inform ref.

A player who has been replaced may return. A substitution may be made at any time, regardless of whether the ball is in play or not, with the following conditions:

- the player leaving the pitch does so via his team's substitution zone;
- the player entering the pitch does so via his team's substitution zone but not until the player leaving the pitch has completely crossed the touch line.
A goalkeeper may change places with any other player.


## YELLOW and RED CARDS

Referees may issue yellow and red cards for foul play, excessive complaining, swearing, and/or other unsportsmanlike conduct. A player receiving a red card or a second yellow card in the same match will be ejected from that match (and that match only). Yellow cards do not carry over to subsequent matches.

Red card and yellow card offenses are listed in the FIFA futsal rule book. FIFA rule: A sent-off player may be replaced only after 2 minutes of play have elapsed.

Behavior or play that is deemed extremely unsportsmanlike may result in ejection from the tournament. The tournament director, after consulting with the referees and the player's coaches, will make such a decision. But let's avoid any such scenario.

- Coaches and adults: Please model superior sportsmanship.
- Emphasis on clean, fair play with little or no complaining.
- Refs have been asked to call it "tighter" - less contact.


## INFORMATION FOR VISITING GUESTS http://sabers.senri.ed.jp/visiting-teams.htm|

- Vacate rooms entirely by 7:45 AM Saturday morning.
- Return futons to genkan.
- Origami-style futon folding instructions here.
- List of neighborhood shops and restaurants here.
- Taxis: please arrange your own. Telephone numbers above.


## THANK YOU

- It takes a school-wide effort to conduct a sporting event like this. Many people put forth much effort to help this event succeed. We thank them all.
- Special thanks to the referees and Sabers Sports Council members.
- A big thank you to all players and coaches. Have a great tournament and enjoy your stay at SOIS. We hope you make new friends and positive memories.


